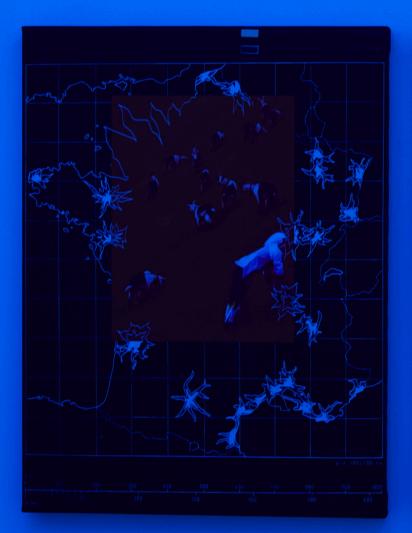
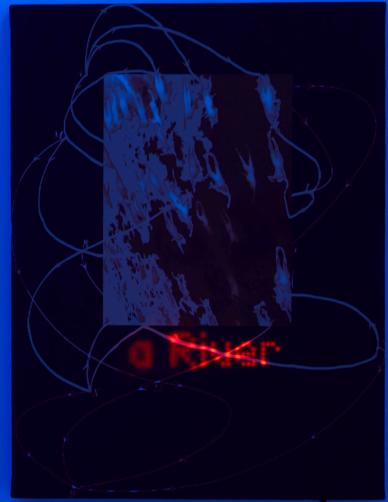
Fish Interlude

shown as part of 'Dream Weavers'

A Group Exhibition featuring Seren Metcalfe, Jesse Pollock, Ernesto Renda, and Amba Sayal-Bennett

10th March - 9th April 2022 GROVE, 9B Battersea Sq. London, SW11 3RA







'Fish Interlude' is a conversation formed between 3 Fish; a conversation of rhythm, nature, and bodies, an exploration of existence, time, and Spotify algorithms.

The fish are symbolic of movement, labour, and industry. In the past, the waterways and train lines were both used to connect cities and as a way to transport goods. The movement of fish across rivers felt parallel to my movements back and forth on the railway from North to South. The fish also brings back childhood memories of going to the trout farm or playing with the plastic fish my Grandad gave me that would sing Elvis on command. It wasn't until my teens that I discovered there was more than just pop music and the Top 40 UK charts. I'd search endless hours on Wikipedia going through different genres; obsessing over 50's rock and roll, neo-soul, and Riot Grrrls. Songs began to signify moments of my own history. Whilst writing the script I was working as an usher on Saturday Night Fever. My days were filled with research and learning how to wire electronics and my evenings were filled with a room of dreams, desires, and disco. I began reading a book that's been on my reading list for a while, Songs in the factory: Pop music, Culture, and Resistance. In a strange twist of fate, a full chapter is dedicated to Saturday Night Fever and the culture of 'Stayin' Alive'. It reminded me that the more you notice in the world, the more these networks of energy and time begin to connect and be in sync with each other. The Paintings that accompany the work were produced from the research of movement and networks. The music provides freedom for the fish similar to that of factory workers who used radios as means of escape from the repetitive labour. Music forms a reflection of rhythms and histories. Their robotic elements are a constant reminder that everything is constructed and structured and a mere program of time. A journey of feeling, memories, getting lost and found again.

Paintings, Fish Sculptures, Animatronic eyes and mouth, Soundtrack



<u>Video</u>

